



Green & Gold Classic 2015
Skills Competition Rules and Entry Form
Saturday, August 8, 2015



Each player should participate in only ONE event.

Each team may participate in the following 3 events:

1. Around the Horn. Requires 5 players.

This event is timed. The pitcher starts with the ball, throws home, catcher throws to 3rd base, 3rd throws to 2nd base, 2nd throws to 1st base, 1st throws home. At each base, the player must tag the base before throwing to the next base.

Fastest time is the winner.

2. Running – 3 - 4 players max per team.

This event is timed. The player will start with their front foot on home plate. The timer will give a signal. The player will run and touch each base (1st, 2nd, 3rd and home plate). The timer will stop once the player touches home again. Any missed bases will be a disqualification and there will be no second chances.

3. Hardest Throw – 3 – 4 players max per team.

This event is highest score (hardest throw). The radar captures the speed at which the player throws. Each player will receive 3 balls to throw. The first may be considered a warm up, but if the warm-up throw registers the fastest, the player can use that one as their score. Highest speed wins.



**Green & Gold Classic 2015
Skills Competition Entry Form
Saturday, August 8, 2015**

Please complete and hand to the Tournament Convenor upon registration Friday, August 7, 2015

Team Name: _____

Around the Horn Competitors:

1. _____
2. _____
3. _____
4. _____
5. _____

Running Event Competitors:

1. _____
2. _____
3. _____
4. _____

Throwing Event Competitors:

1. _____
2. _____
3. _____
4. _____